

Work Experience

Electric Theatre Collective

Santa Monica, CA

IO Coordinator

Prepping and conforming footage for VFX work, organizing material sent by clients, posting links for review, encoding media, overseeing deliveries, quality assurance and ensuring technical specifications are met. Archiving in Flame/Flare.

June 2019- Present

Production Runner

Office coordination and client services, tasks included: client interface, the creation of pitch-decks, and prepping storyboards for animatics. Excelled in a fast-paced project environment which is heavily reliant on teamwork, communication, pre-planning, high quality, and flawless execution

January 2018- June 2019

Hilton Head Island Photography Inc.

Hilton Head, SC

Photo Editor / Retoucher

Tasks included retouching and color corrections on photos, maintenance of large format printing equipment, and assisting photographers on location shoots with later promotion to photographer

June 2016-September 2017

American Idol Productions Inc.

Multiple Locations

Production Assistant

Worked on contestant registration and direction during the east-coast audition events

July-August 2015

Software and Skills

Maya

Nuke

Mocha

Autodesk Flare

After Effects

Photoshop

Lightroom

Premiere

InDesign

Illustrator

Education

Gnomon School of Visual Effects, Individual Courses

Art of Compositing, July- September 2019

Los Angeles, CA

Practiced the fundamentals of compositing in Nuke including roto, paint, 2D and Camera Tracking, color matching, 3D projection, and compositing render passes

Savannah College of Art and Design, Bachelor of Fine Arts in 3D Animation

Graduated Magna Cum Laude, GPA 3.73, June 2016

Savannah, GA

Courses Include: 3D character set-up and animation, Motion Graphics, Compositing, Screen Design, Experimental Animation Techniques, Photography, Anatomy, Life Drawing

Projects and Awards

Instagram France, 2D Animation

Prepped assets for Flame and created motion graphics for their 'Cœur Sur Toi' ad campaign

Giphy Verified Artist, Motion Graphics and Animation

content creator of own giphy channel using stop-motion and motion graphics

Forward for 50, Designer

designer on a motion graphics project for the LGBT Center of Los Angeles

Kyon, Animator

Animated cycles in Maya for game animation

The game placed 3rd for Best Overall Gameplay in the Intel University Games Showcase at GDC 2017

Lacoste Open Studio, Artist

Created, exhibited and sold fine artwork and illustrations in a vernissage held in Lacoste, France